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Education

Art Center College of Design (2021)

Bachelors of Science in Product Design

Pensole Footwear Design Academy

Portland, Oregon - Summer 2015, Fall 2019

Experience

Nike - Material Design Intern

Portland, Oregon - June 2021- August 2021

Working in Men's Lifestyle, sourcing materials, creating material stories, for new models and special packs. Conceptual Sustainable Innovation

Bluemark - Product Designer

Valencia, California - August 2019 - June 2021

Work as Product Designer on conceptual designs for on-boarding customers (Uber Eats, Grub Hub, Postmates).

CMF Teaching Assistant

Los Angeles, California - Spring 18, Fall 2020

Helped students choose and create mood boards, physical mood boards, trend forecasting, and material innovation.

Sponsored Projects

Under Armour - Footwear Innovation

Portland, Oregon - Summer 2019

Led by Tom Ludecke, Design Director of Innovations, design and create a product line for Paris 2024. In charge of the CMF for the line.

VF Corporation

Portland, Oregon - Spring 2019

Timberland Pro Sponsored project Under Safir Bellali (advanced digital creation) to use Gravity Sketch as a design platform.

Biomechanica

Portland, Oregon - Spring 2019

Learned about human bio mechanics to design a footwear concept. Mentored by Martyn Shorten (Runnersworld), Simon Luthi (Adidas), Eric Pisciott (Nike), and Jeff Pisciotta (Nike)

Skills

Digital

Adobe Suite
Rhino
Solidworks
Gravity Sketch
Key Shot
V-Red
Keynote

Analog

CMF, Storytelling, Trend Forecasting,
Material Innovation, Presentation,
Critical Thinking, Problem Solving,
Rapid Prototyping, Sketching, Research
Color CAD, Material Maps

Interests

Hooper, Adventures, Fashion, Designing, Stories, Creative Thinking, Difference, Streetwear, Mexican Regional Music, Hip Hop, Sushi